



SYSOLUTION

LED video processor User Mannual

Version: V.1.0

Statement

Dear user friend, thanks for choosing SHENZHEN SYSOLUTION TECHNOLOGY CO.,LTD (hereinafter referred to as Xixun Technology) as your LED advertising equipment control system. The main purpose of this document is to help you quickly understand and use the product. We strive to be precise and reliable when writing the document, and the content may be modified or changed at any time without notice.

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Update Record

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|-----|---------|---------------|---------------|
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Hardware Connection Diagram

synchronous mode connection

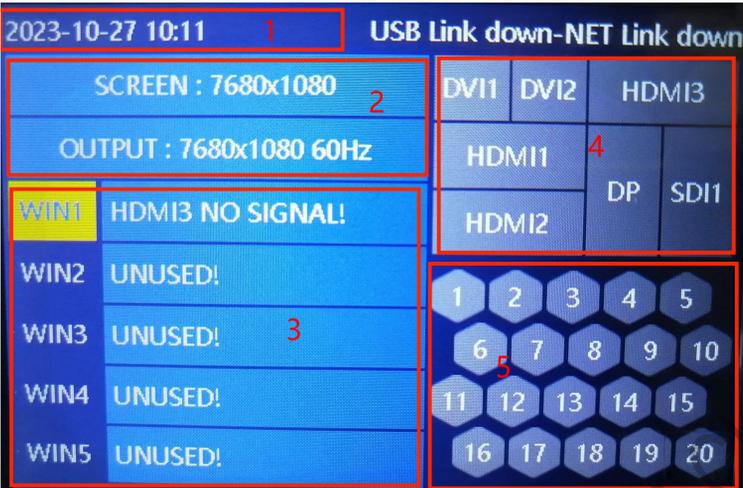
Synchronous



Operation Menu

working status

After the video processor run up, will see the LCD screen status as in below:

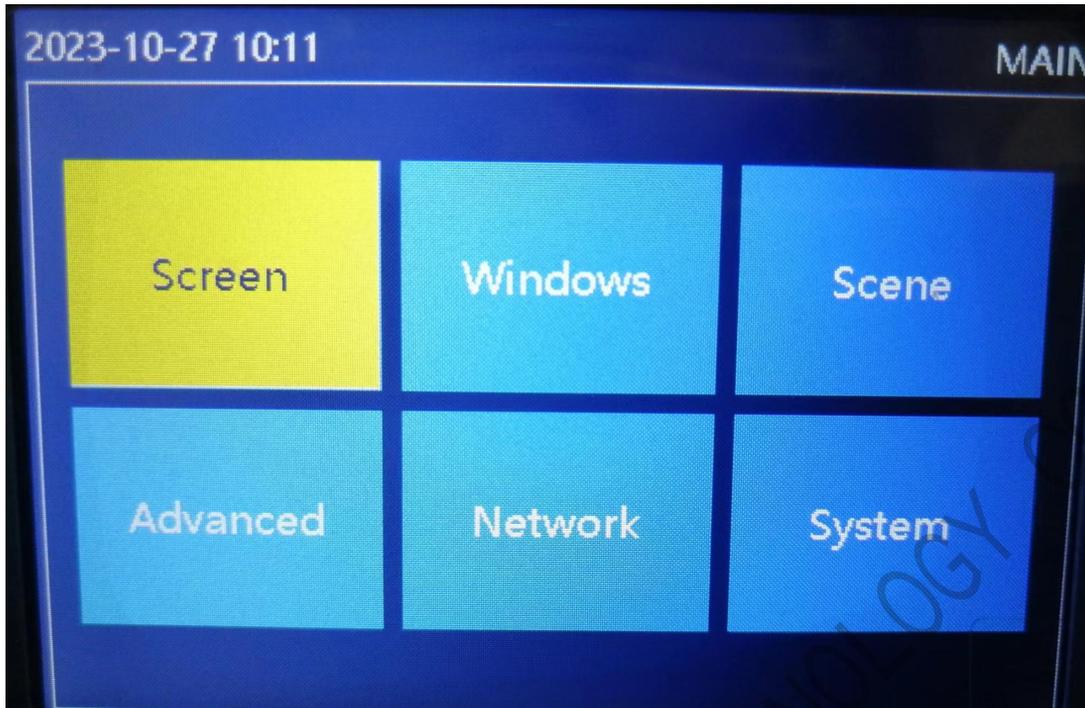


| No. | Description |
|-----|--|
| 1 | clock and time |
| 2 | setup the led screen total resolution |
| 3 | Windows for used and window' s signal status: gray color means the window closed |
| 4 | Input signal source, blue means has signal, gray means no signal |
| 5 | Gitbyte Ethernet port, blue means already connected with receiver card, gray means no connection |

Main Menu

Press the knobe in the status interface and enter the main Menu interface, then press knobe to enter sub menu, ESC for exit.

There are 5 menus : screen , window, scene, advanced and system.

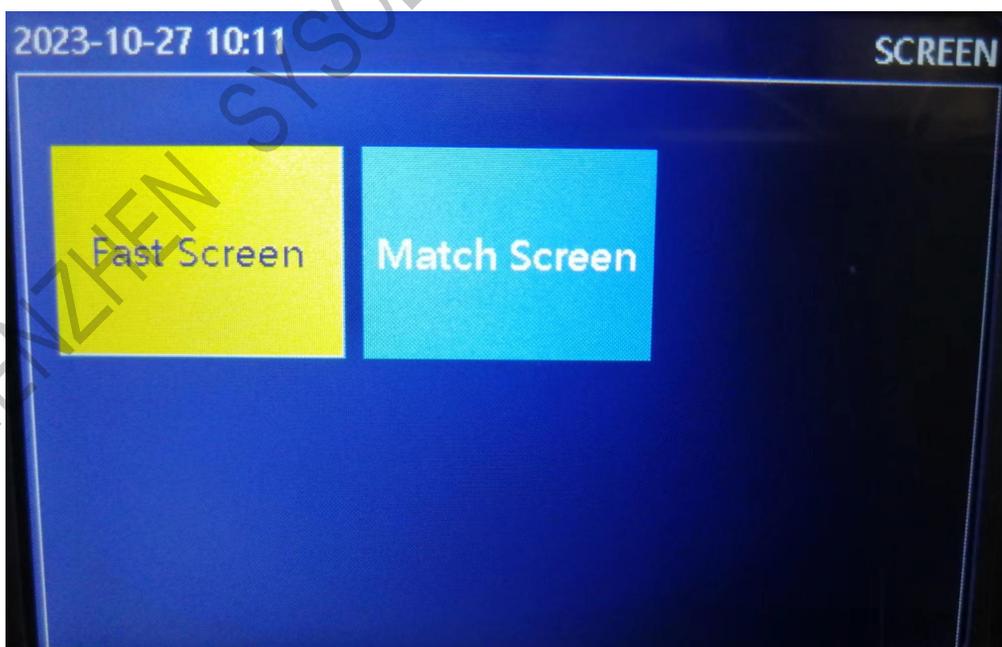


screen configuration

It contains "Fast screen" and "Match screen".

Fast screen: setup output resolution, screen width and height pixels for video processor quickly

Match screen: auto recognize the led screen configuration files from the upper software.



Fast screen

Setup output resolution, screen width and height pixels.

Resolution: support fixed and customized setup

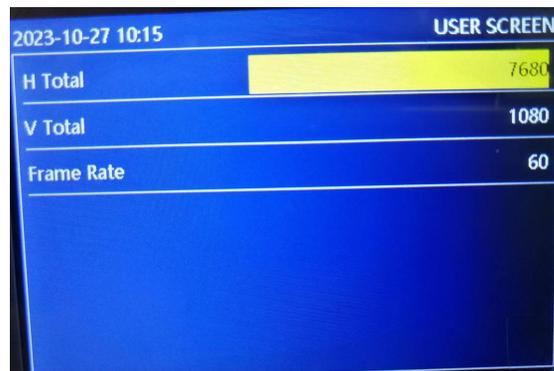
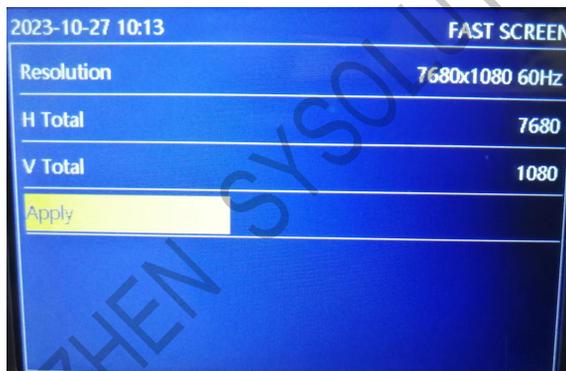
Fixed resolution choices : 3840x2160_60Hz、4096x2160_60Hz、4320x1920_60Hz、4800x1920_60Hz、2560x3840_60Hz、6144x1536_60Hz、7680x1080_60Hz、7680x1200_60Hz、8192x1152_60Hz、9216x1080_60Hz、10240x900_60Hz、15360x640_60Hz、

Customized resolution: maximum width 15360, maximum height 15360, refresh rate 0-120Hz, total capacity no more than 1040,0000 pixels.

Screen width in Horizontal : led screen width pixels in real

Screen height in vertical: led screen height pixels in real

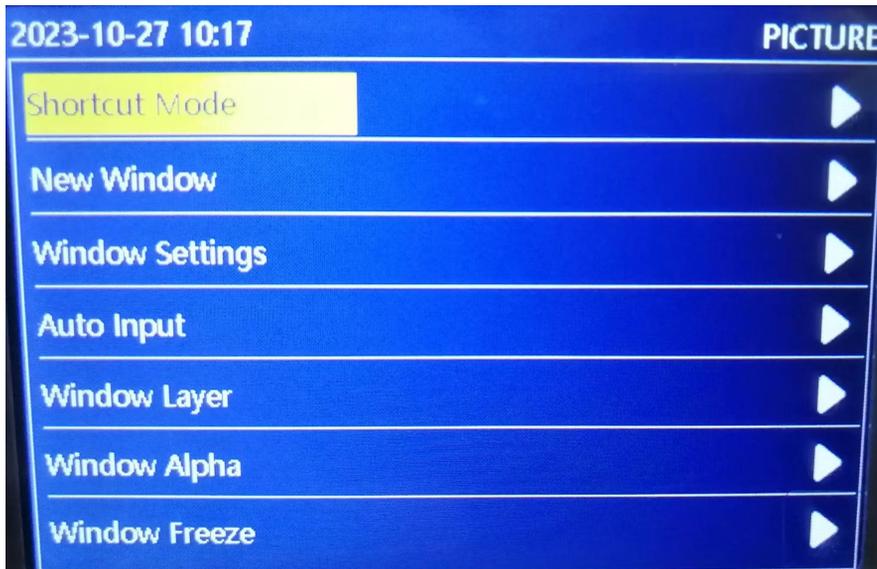
Click Apply to setup.



Windows

Set specific parameters for window opening and each window, including window size, position, layer stacking order, transparency, window freezing, etc.

To open a window, you can choose a shortcut window or New window.



Shortcut Window

Can select the templates to open window and choose numbers, position and size.

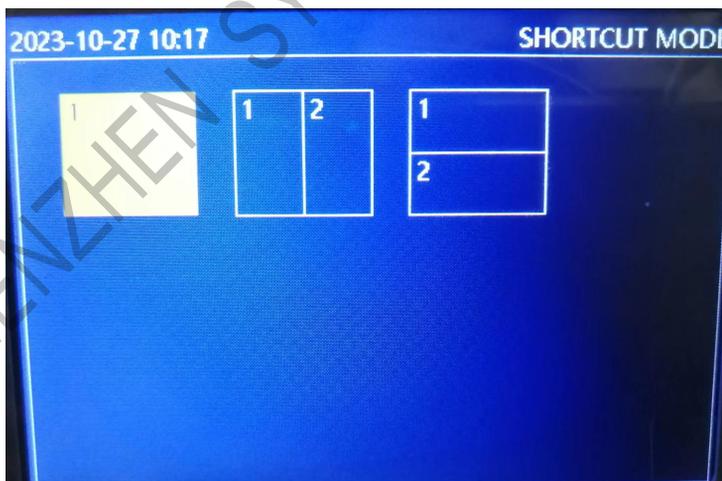
Window 1: select 4K for input signal source, can open one or two windows.

Window 2: select 2K for input signal source, can open 1 to 5 windows.

Use the knob to choose directly.

The green color means the selected window after open window setup success.

Press "Return" key to status interface, press "" WIN" to select window, press Source signal key to switch window signal.



New window

Add new window in order, select the signal source and set size and position.

Window serial number: add the window in order, can not change the serial number.

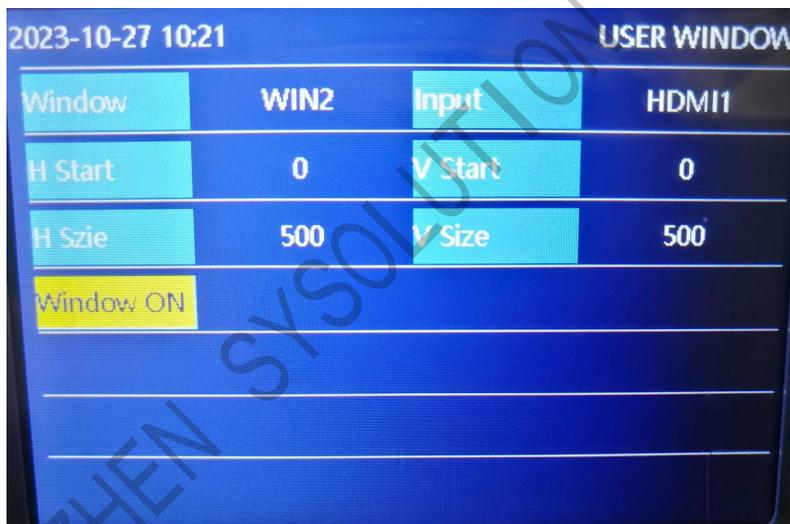
Signal Source : use the knob to choose the signal source for the current window, can choose 2K for all windows, only window 1 can use 4K signal source.

Window width, height and position: change the values by knob after selected each item or directly input the digital numbers.

Press "Return" key to status interface, press "" WIN' to select window, press Source signal key to switch window signal.

NOTE: horizontal start+horizontal size ≤ led screen total width

Vertical start+vertical size ≤ led screen total height



The screenshot shows a blue-themed interface titled 'USER WINDOW' at the top right. The top left corner displays the date and time '2023-10-27 10:21'. Below the title, there is a table with four columns: 'Window', 'WIN2', 'Input', and 'HDMI1'. The table contains the following data:

| Window | WIN2 | Input | HDMI1 |
|-----------|------|---------|-------|
| H Start | 0 | V Start | 0 |
| H Size | 500 | V Size | 500 |
| Window ON | | | |

Window parameters

Can set each window's signal source, window size and position, display switch and input image capture. Default parameters as those of opening window.

Window serial number: use the knob to select the window that need to be setup.

Signal Input: use the knob to choose the input signal source for the current window, can choose 2k for all windows, only window 1 can choose 4K signal.

Window width, height and position: change the values by knob after selected each item or directly input the digital numbers.

Can set width, height, position for each window within the led screen resolution range, can set each window overlay or tile display.

NOTE: horizontal start+scale horizontal wide \leq led screen total width

Vertical start+scale vertical height \leq led screen total height

Display switch: turn on or off window display

Capture switch: turn on or off capture input image capture. When turn off, window will display full screen image from input signal source.

When turn on, window will display part of image from signal source according to the pre set parameters.

Capture width, height and position: modify the values by knob or input digital numbers directly.

NOTE: capture horizontal start+ capture horizontal wide \leq Input signal source resolution width

Capture Vertical start+capture vertical height \leq Input signal source resolution height

2023-10-27 10:23 WINDOWS

| | | | |
|--------------|------|--------------|-------|
| Window | WIN1 | Input | HDMI3 |
| ZOOM H Start | 0 | ZOOM V Start | 0 |
| ZOOM H Size | 7680 | ZOOM V Size | 1080 |
| DISP Switch | ON | CROP Switch | OFF |
| CROP H Start | 0 | CROP V Start | 0 |
| CROP H Size | 1920 | CROP V Size | 1080 |

Layer switching

Set the layer position where each window is located, that is, the window stacking order.

Select window: use the knob to select the window that need to be setup

Current layer: the layer for the selected window, there are 4、3、2、1、0 layers, layer 4 is the bottom, layer 0 is the top one.

Turn the knob to select "Layer Up", "Layer Down", "Layer Top", and "Layer Bottom" in the execution interface to change the position of the selected layer, while other layers are changed in order.

2023-10-27 10:24 LAYER

| | | | |
|---------------|------|-----------|---|
| Window | WIN1 | Layer | 4 |
| Move Up | | Move Down | |
| On Top | | On Bottom | |
| Default Layer | | | |
| | | | |
| | | | |

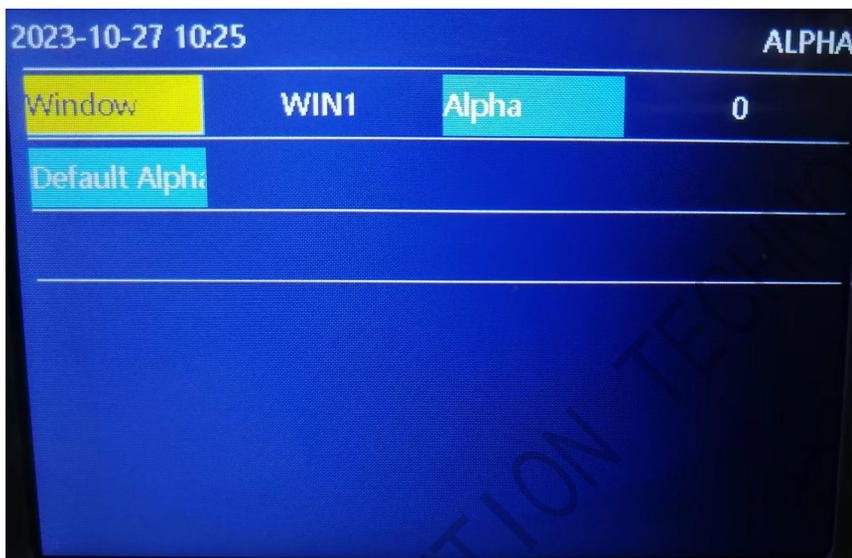
Transparency (ALPHA)

Set the image transparency for each window.

Window number: Select the window to be set with the knob.

ALPHA: Optional values range from 0 to 100, with higher values indicating higher transparency.

Restore default: The image is restored to opaque.



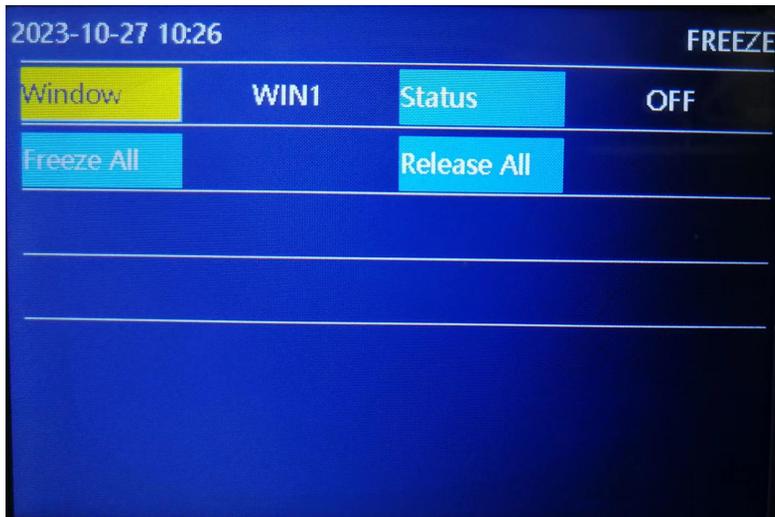
Freeze

Set the image screen displayed in the window to freeze.

Window number: Select the window to be set with the knob.

Frozen state: The switch selects the window to display the frozen image.

You can freeze all windows with one click, or release the frozen state of all windows with one click.



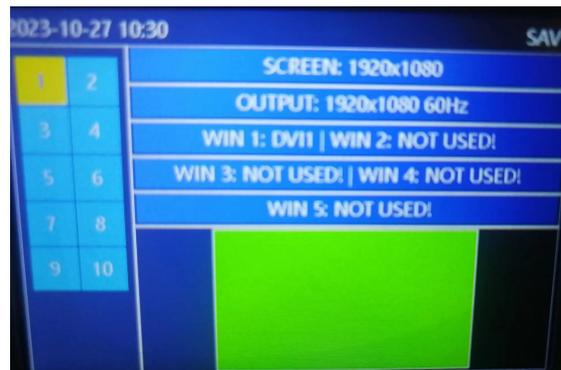
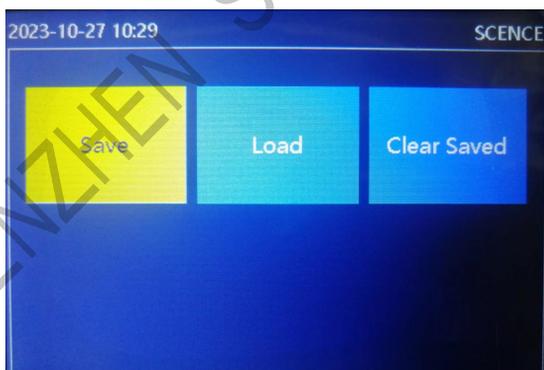
Scene presets

Save multiple usage scenarios, save settings for "screen splicing", "window display", and input signal sources, and quickly load and cancel saved scenario applications.

Save: Saves the current display effect as the scene preset. Select the button to execute the save, open the save interface, select the saved scene number to complete the scene save. If the selected scene number already has parameters, it will be overwritten by new scene parameters.

Load: Invoke saved scene presets.

Clear Saved: Clears all saved scene presets.



Advanced

Enter Advanced, set up EDID, screen patrol, Pattern, audio in, timing switch, and SD card

item.



EDID

Set input signal interface EDID information, supporting common EDIDs and customization.

Input signal: Select the input interface to change the EDID.

Common EDID: 2K input interface supports 1366x768_60Hz, 1400x900_60Hz, 1920x1080_60Hz, 2304x1152_60Hz, 2560x900_60Hz; 4K input interface supports 1366x768_60Hz, 1400x900_60Hz, 1920x1080_60Hz, 2304x1152_60Hz, 2560x900_60Hz, 3072x3072_60Hz, 3840x1080_60Hz, 3840x2160_60Hz

Custom EDID supports two types: HDMI and DVI, with customized adjustments for width, height, and refresh rate. It supports a maximum horizontal width of 4092, a maximum vertical height of 4092, and a refresh rate of 0-180Hz.



Screen Patrol

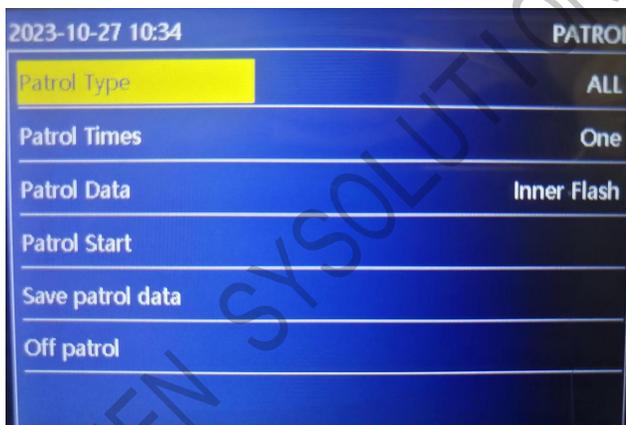
Screen Patrol

Patrol type: optional for all, sending card, or receiving card.

Patrol times: can be either once or continuous, and continuous can only be selected when the inspection type is selected as receiving card.

Patrol data: Optional internal storage or external SD card for storage.

Save Patrol Data: Data is saved to hardware.



Before using the Patrol, it is necessary to use the upper computer software to save the patrol data to internal storage or external SD card storage. The operation of the upper computer software is as follows:

Send Data Options [X]

Sender card list: [Detect receive cards](#)

ID:000B20031037
Product:6g-b20-31037
Name:
Receiver:~;

Receiver card option

- Position
- Configuration data

Range Options

- Send only selected boxes
- Broadcast to all receive cards (valid only when one box is s
- Coordinate and Gamma data written directly to FLASH

Sender options

- Configuration data

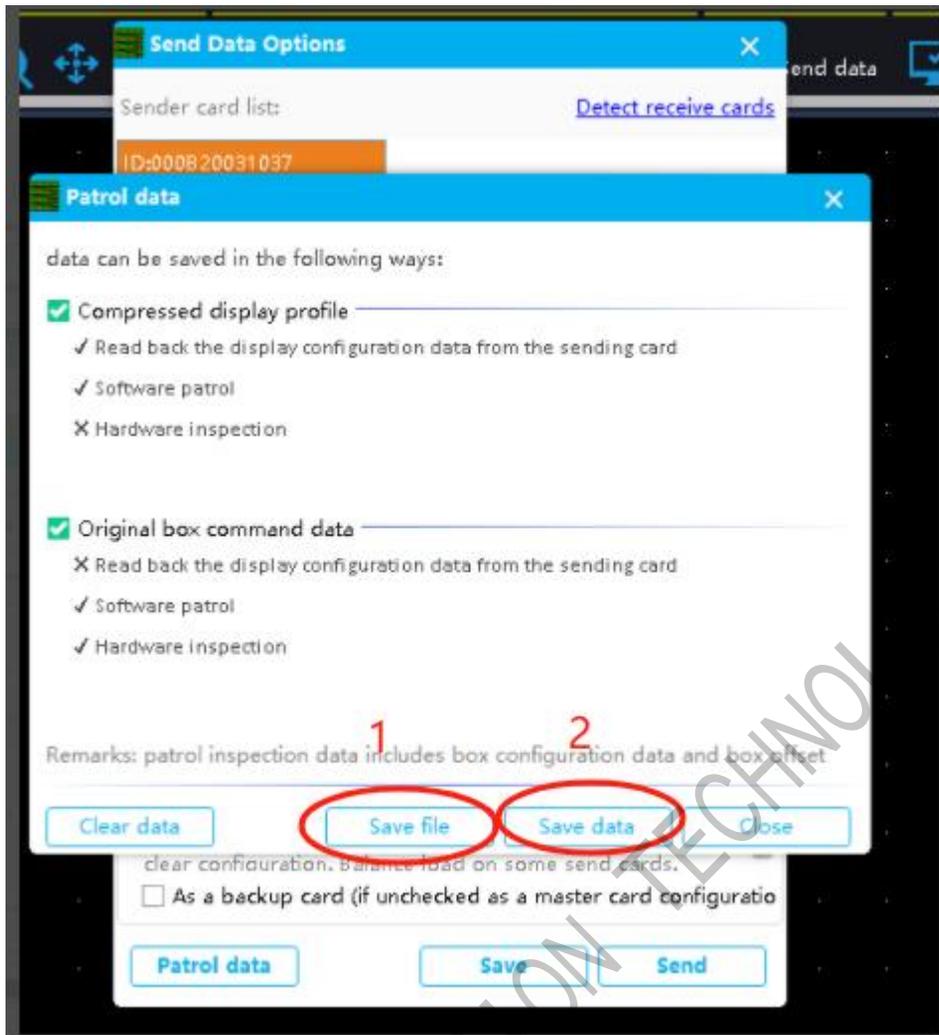
Configure all ports (clear unused port parameters)

Tip: According to the current display load design. Configure data to the corresponding send card port. Undesigned ports clear configuration. Balance load on some send cards.

- As a backup card (if unchecked as a master card configuratio

Patrol data **Save** **Send**

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Send the display screen connection file in the complex screen adjustment interface of the upper computer screen configuration interface, and then click on the adjacent patrol data to save the data. For internal storage inspection, you can choose the patrol type: receiving card, sending card, all; You can choose the number of inspections, only the receiving card can conduct unlimited inspections, and sending cards can only be selected once; Cure after inspection.

Attention: After the unlimited inspection of the receiving card is enabled, the USB needs to be unplugged. After unplugging the USB, the menu cannot be operated. To restore, press and hold the button for 10 seconds to close the inspection or plug in the USB

again to close it.

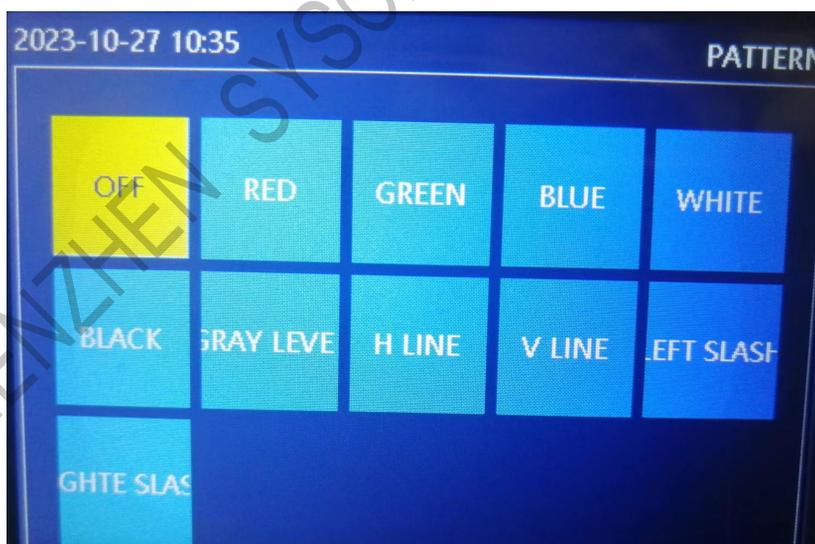
External SD card item

Send the display screen connection file in the complex screen adjustment interface of the upper computer screen configuration interface, then click on the patrol data next to it to save the data, and then save the file to the SD card (the file suffix must be: .bin). For external SD card patrol, you can choose the patrol type: receive card, send card, all; You can choose the number of inspections, only the receiving card can conduct unlimited inspections, and sending cards can only be selected once; Cure after inspection.

Attention: After the unlimited inspection of the receiving card is enabled, the USB needs to be unplugged. After unplugging the USB, the menu cannot be operated. To restore, press and hold the button for 10 seconds to close the inspection or plug in the USB again.

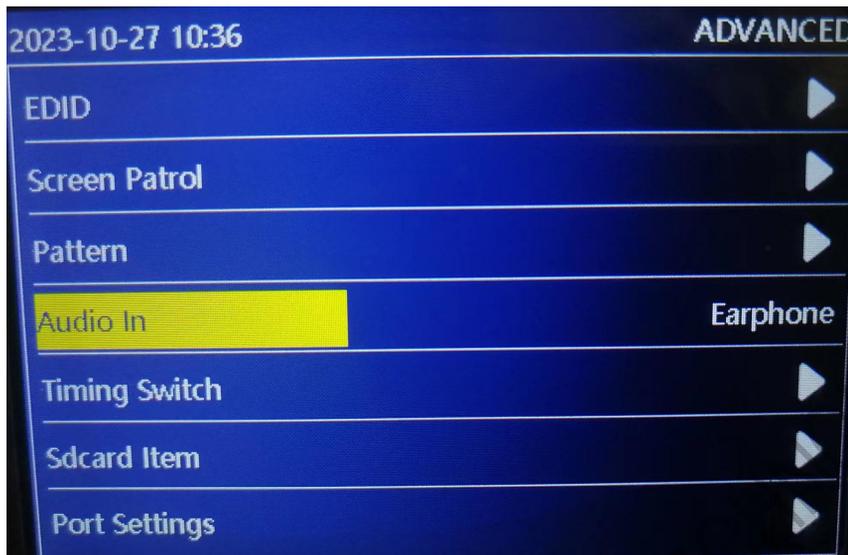
Pattern

Switch the test image output and select the corresponding test image output.



Audio In

Select the input signal source for outputting audio, which can be a window signal or an external headphone jack input.



Timing switch

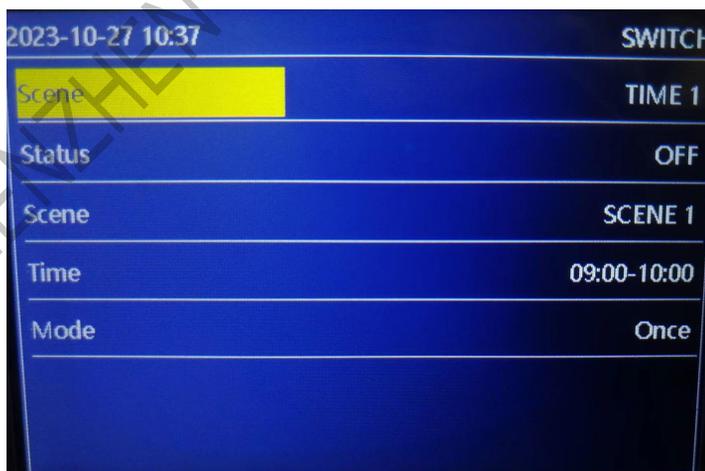
Time Scene: Up to 5 timed scenes can be set.

Status: Turns on or off the selected timed switching period.

Scene: Select the scene preset for timed switching calls.

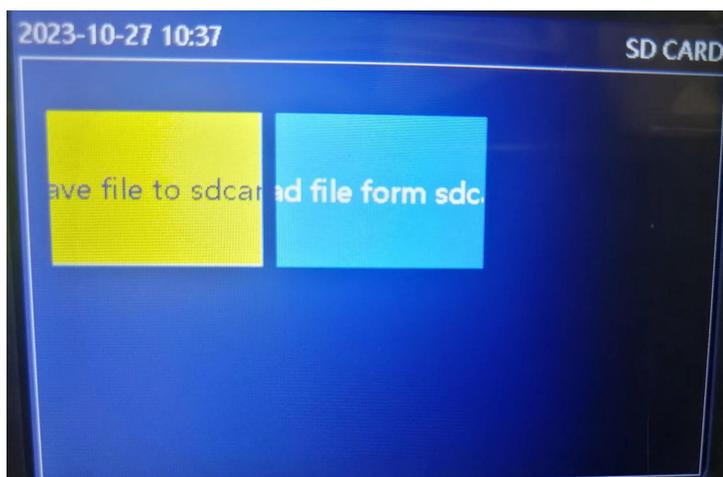
Time: The time range for timed switching.

Mode: The selected timed switching period is executed once or repeatedly.



SD card backup

Backup the video processor settings parameters to the SD card, or restore the settings parameters from the SD card to the video processor



System

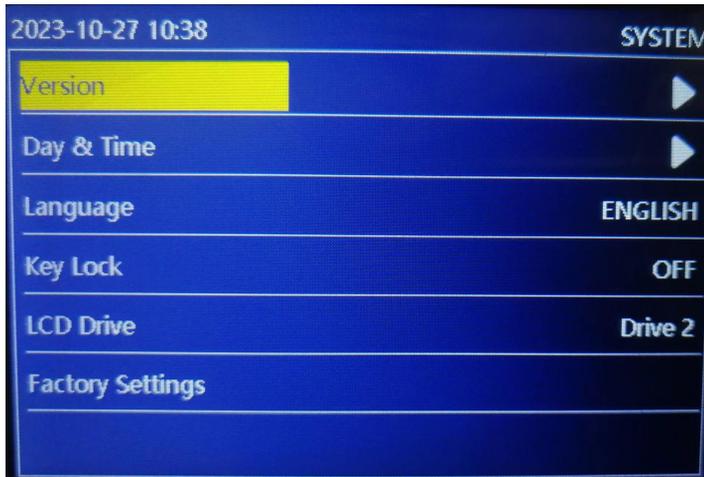
The system settings include version information, Day&Time, language, keylock, LCD Driver and factory settings.

Language: Supports both Chinese and English, with the default language being 'Chinese'.

Key lock: Lock the front panel button function, default to the "off" state, select the "on" state, and then press the OK button to confirm. After 3 minutes of opening, there will be no operation to automatically lock.

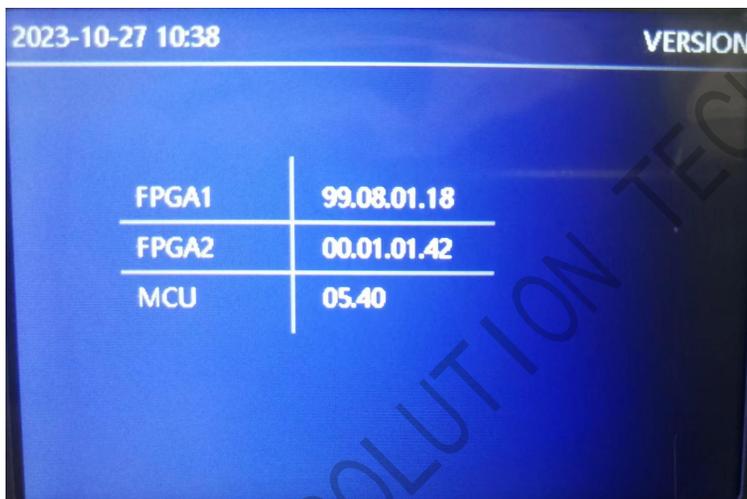
Unlock method: Press the OK button and there will be a prompt. Press any button again to unlock.

Factory settings: After selection, press the OK key to restore the device to its default factory settings.



Version information

View video processor FPGA and MCU software version information.



Time

Set the local clock and date of the video processor. The video processor motherboard has a built-in button battery or supercapacitor, which can keep the clock running normally after power failure. If the device is not powered on for a long time before use, it is necessary to reset the time and clock. The timing of the switch is based on this, and restoring the factory settings will not change the time setting parameters.

Rotate the knob to select the value that needs to be adjusted. Press "OK" to select it and

it will turn green. Rotate the knob to adjust and press "OK" to save.



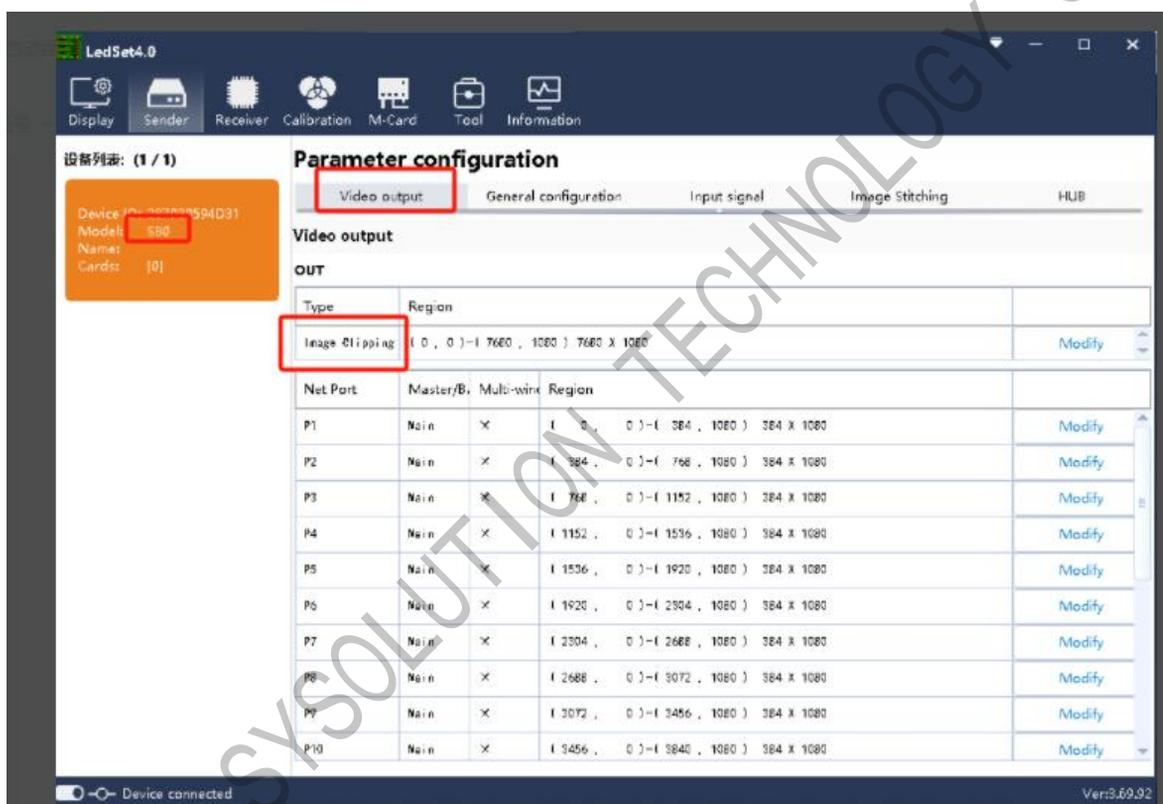
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LedSet4.0 Software Operation

Enter the software setup interface

Open LedSet4.0 software, click "Sender" to enter the send card parameter setting interface. The device list shows the sender model recognized by the software: S80.take

S80 for example

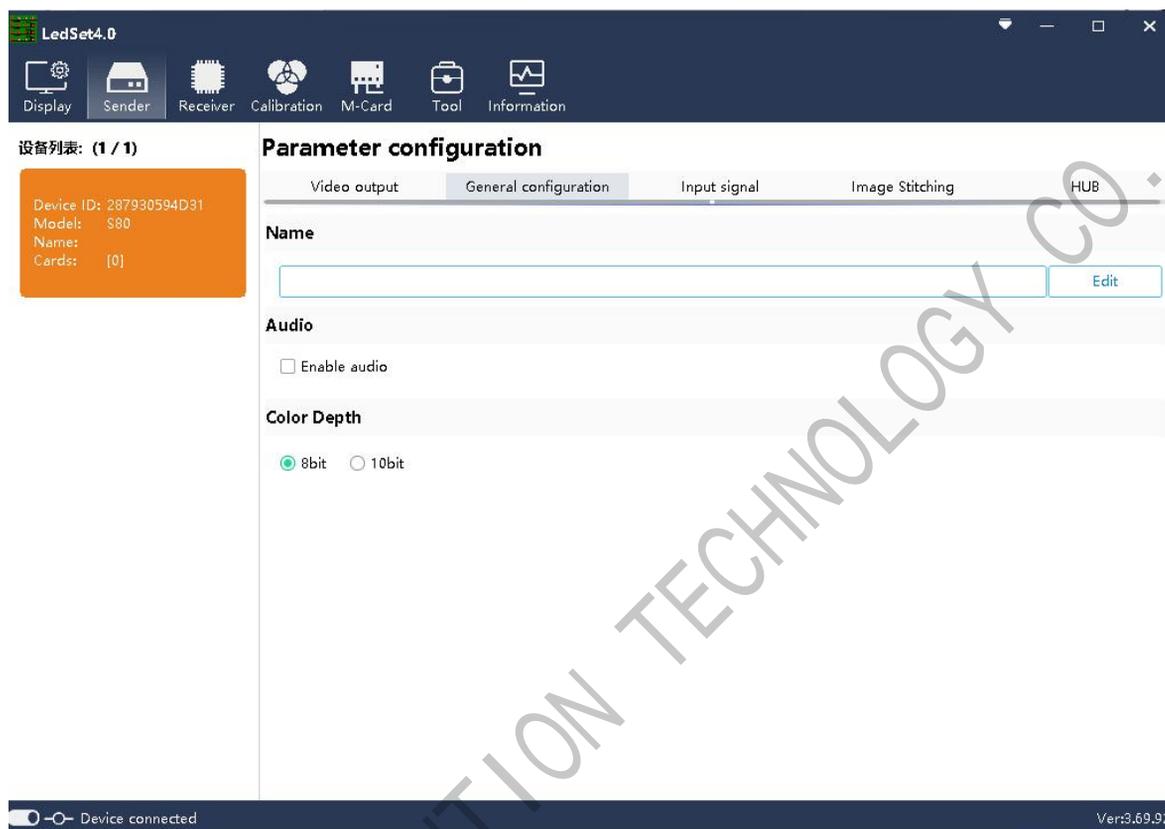


Video output

Click "video Output" in the parameter configuration. The software will display the size of the image clipping and the position of each net port. By clicking Modify, you can set the horizontal and vertical offsets, width and height of the image clipping; horizontal and vertical image offset positions can be set for each net port.

General Configuration

Click General Configuration in the Parameter Configuration. You can edit the settings for the processor name, if audio and color depth are enabled or not.



Input signal

Click "Input Signal" in the parameter configuration to open the input signal source setting interface. Click "Modify Resolution" to set the EDID information of the corresponding input interface; choose 4K input signal source, either HDMI2.0 or DP1.2.

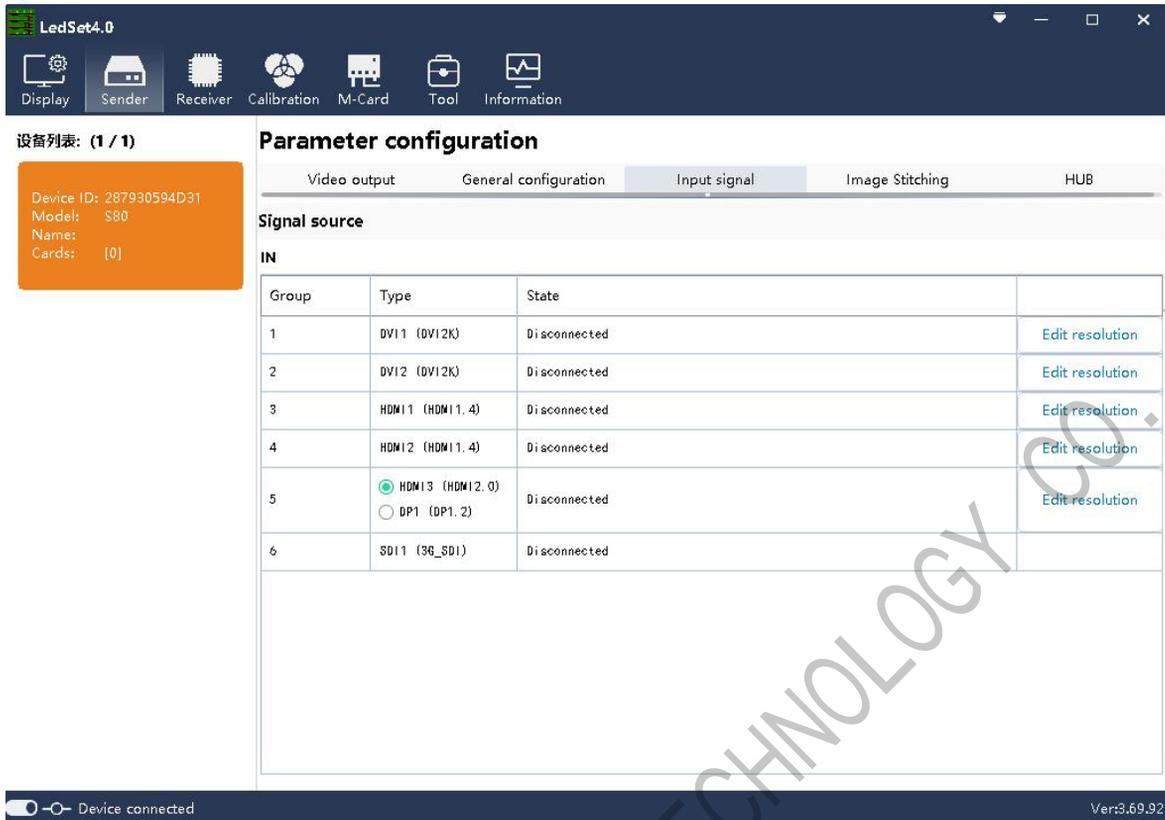
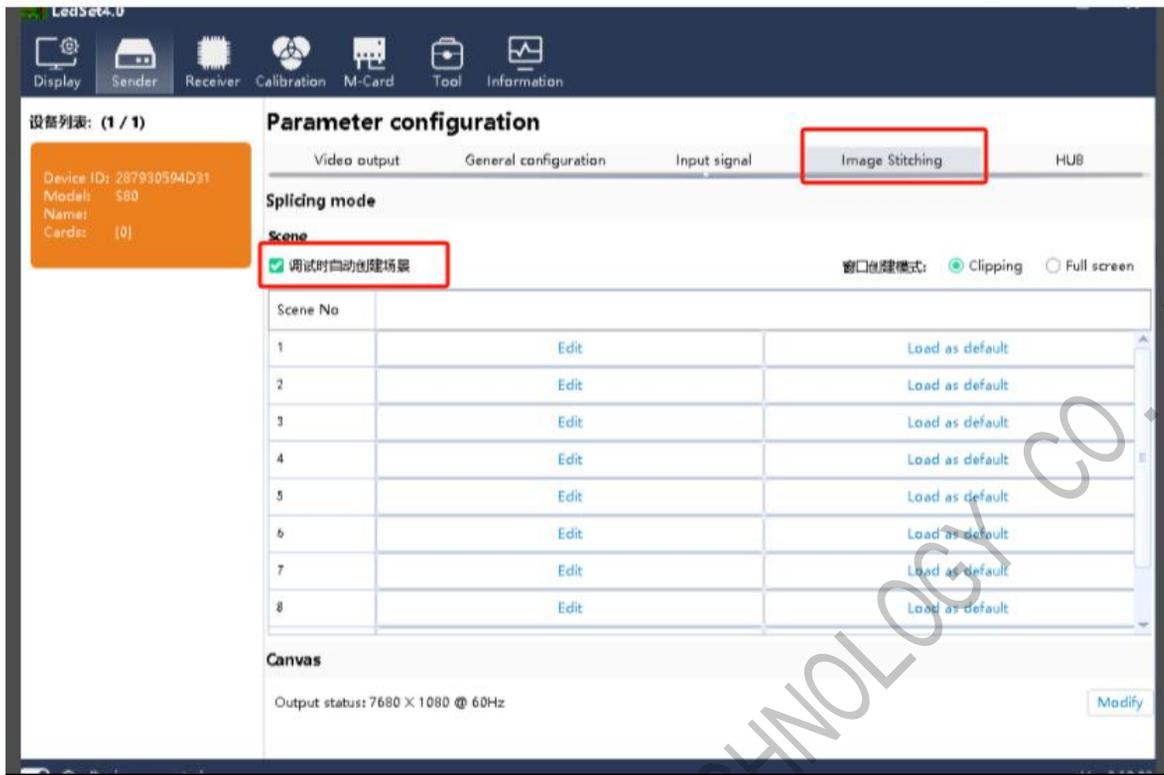


Image stitching

Scene Activation

By clicking on "Image stitching" in the parameter configuration, 10 different scene modes can be set and saved in the scene. Click "Scene Activation and as default" to display the scene mode in the output, and the scene number is marked with (√). Click "Edit" to enter the scene setting interface.



Scene Editing

In the scene editing interface, you can set pane open, pane deletion, size and position modification of each pane, pane stacking order, pane input signal source switching, pane input signal image capture.

